Leon Zlobecki

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Summary

First-year Cybersecurity student at Purdue University and a security researcher focused on open-source software. I'm interested in vulnerability research, software & hardware security, and working on electronics projects.

Education

Purdue University — West Lafayette, IN
Bachelor of Science, Cybersecurity — *Aug. 2026 - May 2030*

Fishers High School — Fishers, IN
Core 40 with Academic Honors — *Aug. 2022 - May 2026*

Experience

Independent Security Researcher — Mar. 2026 - Present
Freelance — *leonz.is/research*

- Find and report vulnerabilities in open-source software, with 4 published vulnerabilities since March.

Founder & CEO — Oct. 2025 - Sep. 2026
AdMint Softworks

- Founded and ran AdMint, an advertising platform that helped publishers monetize content locked behind shared links.
- Reached 170+ registered creator accounts and 320,000+ recorded link clicks by July 2026.

Freelance Game Developer — Mar. 2023 - Feb. 2026
Self-employed

- Developed gameplay and security systems in Lua for several games on Roblox, including game studio South Pacific Airways' airport simulator game which currently has 4.6 million visits on the platform.
- Built the game's first anti-cheat system, preventing players from using exploit scripts which previously would disrupt gameplay for hundreds of other players.
- Contributed to other Roblox projects with millions of game visits.

Projects & Awards

Rewind IRL | *First Place, Mudsock Hackathon* — Jan. 2024

- Built a year-in-review web app similar to Spotify Wrapped that visualized users' online activity and photos across digital platforms using SvelteKit, Tailwind CSS, and Skeleton UI.

School Navigation Website | *Third Place, Mudsock Hackathon* — Jan. 2025

- Built a mapping interface in HTML and CSS to help students and parents locate classrooms at Fishers High School.

First Place, Materials Science | *Science Olympiad Regionals*

- Placed first during sophomore year at Fishers High School, contributing to our team qualifying for the state competition.

Technical Skills

Languages: Python, JavaScript, Rust, Lua, HTML, CSS
Frameworks & Tools: React, SvelteKit, Tailwind CSS, Skeleton UI, Roblox Studio, Linux
Focus: Open-source software security and vulnerability research
Languages Spoken: English and Polish (native or bilingual proficiency)